

## KEEP IN MIND:

- Harvest just enough fish for your own family.
- It is forbidden to sell fish caught by recreational means.
- If you plan to release the fish, be sure to wet your hands prior to touching it. By touching the fish out of water, and with dry hands — you harm the fish.
- Fish should be humanely killed as soon as possible after capture.
- The fisheries regulations should always be applied so that fish stocks can be protected and managed properly.
- The Right of Public access does not include fishing or any kind of recreational angling.



## ADDITIONAL INFORMATION:

[www.lansstyrelsen/skane.se](http://www.lansstyrelsen/skane.se)

[www.svenskafiskeregler.se](http://www.svenskafiskeregler.se)

[www.visitskane.com](http://www.visitskane.com)



The County  
Administrative  
Board of Skåne



The County  
Administrative  
Board of Skåne

ENG

# Angling in the waters of the Skåne County

COMMON FISH SPECIES  
AND IMPORTANT FISHING  
REGULATIONS FOR YOU  
TO FOLLOW

# FISHING REGULATIONS IN SKÅNE COUNTY

➤ All visitors are required to possess a fishing license when engaged in fishing activities in freshwater environments (all lakes and streams).

➤ No permits are required for recreational angling at sea.

## Forbidden fishing methods

Explosives, toxic chemicals, electricity, spear fishing and snagging are all forbidden fishing methods

## You are not allowed to target, capture or kill European eel or catfish as they are protected



## It is a crime breaking the fishing regulations

Negligence following the regulations may result in fines or prison. Fishing equipment and caught fish may be confiscated by the Coastguard, the Police or other authorities and appointed supervisors.

## Rivers and lakes

Information on river and lake specific fishing regulations can be obtained through the local angling associations. Salmon and trout populations are often subjected to specific regulations.

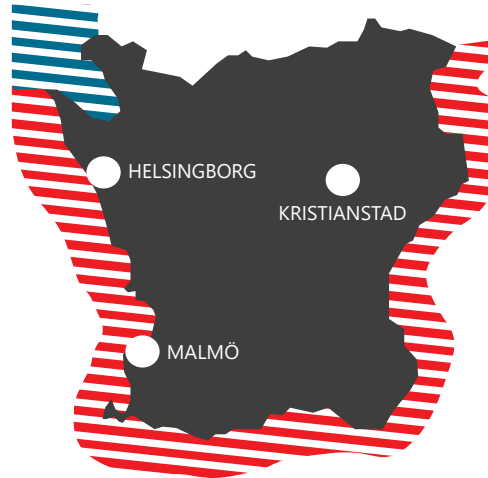
## Kustvattenområden

Closed areas, i.e. marine areas in which fishing and angling is restricted, are situated in the river mouths along the coastline. Their objective is to safeguard the migration of fish between feeding areas (the sea) and reproductions areas (the rivers). Additional information at [www.svenskafiskeregler.se](http://www.svenskafiskeregler.se)

At marine nature reserves, bird protection areas, Natura 2000 sites etc, specific regulations often apply.

## Closed seasons for salmon and trout

It is forbidden to target and catch salmon and trout along the Scanian coastline south of the Kullen lighthouse during **September 15th to December 31st** (red dashed lines, map below), and north of the Kullen lighthouse during **October 1st to March 31st** (blue dashed lines, map below)



1/10 - 31/3



15/9 - 31/12

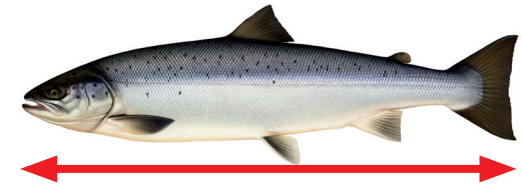
## Minimum sizes and bag limits along the Scanian coast line:

**Cod** – larger than 38 cm, total length (TL), are allowed to be retained. Smaller individuals are to be released. Daily bag limits may vary periodically. Check [www.svenskafiskeregler.se](http://www.svenskafiskeregler.se) for current regulations.

**Trout** – caught and kept, should be larger than 50 cm (TL, red dashed lines, map above) or 45 cm (TL, blue dashed lines, map above). Bag limit: 2 fish per angler and day.

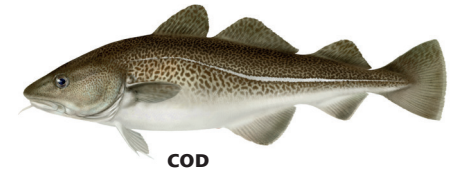
**Salmon** – caught and kept, should be larger than 60 cm (TL, red dashed lines, map above) or 45 cm (TL, blue dashed lines, map above). Bag limit: 2 fish per angler and day.

**Pike** – caught and kept, should range between 40 - 75 cm (TL). Smaller or larger pikes must be released. Bag limit: 3 fish per angler and day.



Total length (TL) is the length of a fish measured from the tip of the snout to the tip of the longer lobe of the caudal fin. Fish caught during closed seasons, or with illegal body sizes, must be released immediately

## Common fish species in Scania



COD



PERCH



HERRING



GARFISH



PIKE



SALMON

TROUT



Illustrations: Linda Nyman (pike, perch, trout, salmon, herring, garfish, eel) and Karl Jilg (cod). Source: Nationalnyckeln from ArtDatabanken